

NEO *Pocket Casino Series*
CHERRY
MASTER
Color™

Developed by
DYNA CORPORATION
 2-14-15 SETOGUCHI, HIRANO-KU, OSAKA-SHI

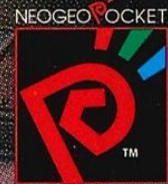
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SNK



NEO *Pocket Casino Series*
CHERRY
MASTER
Color™

NEOGEO POCKET software cartridge
 ★Supported by NEOGEO POCKET and NEOGEO POCKET COLOR.

Supported by **NGP COLOR**

WARNING

To get the most enjoyment out of this and other NEOGEO POCKET video games, we encourage you to follow the suggestions below.

- Be sure to take a break at least once every hour. When you are very tired or are sick, it is best to refrain from playing until your body has returned to normal.
- Be sure to play video games in a bright environment at a healthy distance from the screen.

[EPILEPSY WARNING]

**Please read before playing
the NEOGEO POCKET system**

- The perception of certain flashing light patterns, bright light patterns or auditory sound patterns, commonly found in our daily environment, as viewed or heard by a small segment of the population, can lead to epileptic seizures. If you have an epileptic condition, please consult your physician before playing video games. Individuals who have not experienced any previous sei-

zures may have an undetected epileptic condition. If you experience any of the following symptoms while playing video games, consult your physician: involuntary muscle contractions, auditory seizures, altered vision, mental confusion, disorientation and convulsions.

AVERTISSEMENT

PRECAUTIONS A PRENDRE DANS TOUS LES CAS POUR L'UTILISATION D'UN JEU VIDEO

- Ne vous tenez pas trop près de l'écran.
- Jouez à bonne distance de l'écran de télévision et aussi loin que le permet le cordon de raccordement.
- Utilisez de préférence les jeux vidéo sur un écran de petite taille.
- Evitez de jouer si vous êtes fatigué ou si vous manquez de sommeil.
- Assurez-vous que vous jouez dans une pièce bien éclairée.
- En cours d'utilisation, faites des pauses de dix à quinze minutes toutes les heures.

[AVERTISSEMENT SUR L'EPILEPSIE]

A lire avant toute utilisation d'un jeu vidéo par vous-même ou votre enfant

Certaines personnes sont susceptibles de faire crises

d'épilepsie ou d'avoir des pertes de conscience à la vue de certains types de lumières clignotantes ou d'éléments fréquents dans notre environnement quotidien. Ces personnes s'exposent à des crises lorsqu'elles regardent certaines images télévisées ou qu'elles jouent à certains jeux vidéo. Ces phénomènes peuvent apparaître alors même que le sujet n'a pas d'antécédent médical ou n'a jamais été confronté à une crise d'épilepsie. Si vous-même ou un membre de votre famille avez déjà présenté des symptômes liés à l'épilepsie (crise ou perte de conscience) en présence de stimulations lumineuses, veuillez consulter votre médecin avant toute utilisation. Nous conseillons aux parents d'être attentifs à leurs enfants lorsqu'ils jouent avec des jeux vidéo. Si vous-même ou votre enfant présentez un des symptômes suivants: vertige, trouble de la vision, contraction des yeux ou des muscles, perte de conscience, trouble de l'orientation, mouvement involontaire ou convulsion, veuillez immédiatement cesser de jouer et consulter un médecin.

AVISO

Para que pueda disfrutar más de este y otros vídeo juegos de mano "NEOGEO POCKET", recomendamos que sigan las siguientes sugerencias.

- Asegurese de descansar por lo menos una vez cada hora. Cuando esté muy cansado u enfermo, es mejor no jugar hasta que se recupere.
- Asegurese de jugar en una habitación bien iluminada.

[AVISO DE EPILEPSIA] POR FAVOR DE LEER ANTES DE JUGAR EL SISTEMA NEOGEO POCKET

La percepción de ciertos patrones de luces artificiales, patrones de luces brillantes o patrones de sonidos auditivos, comúnmente encontrados en nuestro medio ambiente, visto u escuchado por una pequeña parte de la población, puede conducir a un ataque epiléptico. Si tiene una condición epiléptica, consulte con su médico antes de utilizar un sistema de vídeo juego. Individuos que nunca antes

han pasado por una experiencia epiléptica, pudiera tener una condición epiléptica nunca antes detectada. Si usted experimenta algunos de los siguientes síntomas mientras juega vídeo juegos, consulte con su médico; contracciones musculares involuntarios, ataques auditivos, alteración de visión, confusión mental, desorientación y convulsiones.

WARNUNG

Um den größtmöglichen Spielspaß mit diesem oder anderen NEOGEO POCKET-Videospielen zu erlangen, möchten wir Sie bitten die nachfolgenden Hinweise unbedingt zu beachten!!!

- Stellen Sie sicher, daß Sie nach jeder Spielstunde eine Spielpause einlegen! Wenn Sie übermüdet oder krank sind, ist es ratsam von dem Spielen eines Videospieles abzusehen, bis Ihr Körper sich regeneriert hat!
- Stellen Sie sicher, daß Sie Videospiele in einer hellen Umgebung und einem gesunden Abstand zum Bildschirm spielen!

[EPILEPSIE-WARNUNG]

Bitte lesen Sie dies bevor Sie mit dem NEOGEO POCKET-System spielen!!

- Die geistige Wahrnehmung von gewissen blitzenden Lichtmustern, grellen Lichtmustern oder hörbaren Schallmustern, welche im Allgemeinen in unserer alltäglichen Umgebung zu finden sind,

können betrachtet oder gehört bei einem kleinen Teil der Bevölkerung zu epileptischen Anfällen führen. Sollten Sie Epileptiker sein, konsultieren Sie bitte erst Ihren Arzt bevor Sie Videospiele spielen! Menschen, welche bisher keine Erfahrung mit Anfällen hatten, haben womöglich eine bisher unerkannte Neigung zu epileptischen Anfällen. Sollen Sie irgendwelche der nachfolgenden Symptome während des Spielens mit Videospiele bei sich oder anderen bemerken, konsultieren Sie bitte sofort Ihren Arzt: unkontrollierte Muskelzuckungen, Hörstörungen, Sehstörungen, geistige Verwirrung, Desorientierung, Krämpfe und Zuckungen!

ATENÇÃO

A fim de desfrutar ainda mais os videogames do NEOGEO POCKET, recomenda-se seguir as sugestões abaixo.

- Assegurar-se de descansar pelo menos uma vez a cada hora. Quando sentir-se cansado ou enjoado, parar de jogar até que se sinta melhor.
- Procurar jogar em ambientes bem iluminados e a uma razoável distância da tela do aparelho.

[CUIDADOS COM A] EPILEPSIA

Favor ler antes de começar a jogar com o NEOGEO POCKET

- A percepção de certos padrões de luzes, padrões de luzes muito claras ou ainda padrões sonoros, normalmente presentes diariamente ao nosso redor, pode vir a causar ataques epiléticos àqueles já susceptíveis a tais ataques. Caso você possua tal tendência ou susceptibilidade, recomenda-se consultar seu médico antes de fazer usos de jogos de

videogames. Ademais, mesmo aqueles que nunca experimentaram tal tipo de ataques podem possuir uma susceptibilidade ainda não detectada. Caso você venha a sentir alguma das condições descritas a seguir, consultar um médico: contrações musculares involuntárias, desconforto auditivo, visão alterada, confusão mental, desorientação e convulsões.

AVVERTIMENTO

Per godere appieno delle caratteristiche di questo o di altri videogiochi NEOGEO POCKET, si raccomanda di osservare i seguenti suggerimenti

- Non mancare di fare una pausa almeno una volta ogni ora. Se si avverte stanchezza o leggero malessere, è meglio smettere di giocare fino a riprendere le condizioni fisiche normali.
- Non eseguire il videogioco in un ambiente luminoso e ponendosi molto distanti dallo schermo.

[AVVERTIMENTO PER L'EPILESSIA]

Si prega di leggere prima di giocare con il sistema NEOGEO POCKET

- L'emissione di certi tipi di luci lampeggianti, di luci molto luminose o di alcune strutture di suoni, comunemente diffuse negli ambienti quotidiani, se osservati o ascoltati da un piccola percentuale di persone, può causare attacchi epilettici. Per cui, se si è affetti da tale patologia, prima di giocare con i

videogiochi, consultare il proprio medico. Inoltre, potrebbero essere soggetti ad attacchi epilettici anche individui per i quali la malattia non è mai stata diagnostica. Se durante l'esecuzione di videogiochi si avvertono i seguenti sintomi consultare un medico: contrazione involontaria dei muscoli, abbassamento dell'udito, alterazione della vista, confusione mentale, disorientamento e convulsioni.

NEO CHERRY MASTER Color

TM

INTRODUCTION

Thank you for your purchase of this NEOGEO POCKET software cartridge "NEO CHERRY MASTER COLOR." This software cartridge simulates the actual play of slot machine gaming. Be sure to read this user's manual carefully before beginning game play, to enjoy proper game play. This user's manual should be stored in a safe place after reading.

- This software title is restricted for use to players who are twenty one years of age or older.
- When playing, do not use this game for gambling purposes.
- Be aware that certain game specifications and the contents of printed materials may have been changed for product improvement.

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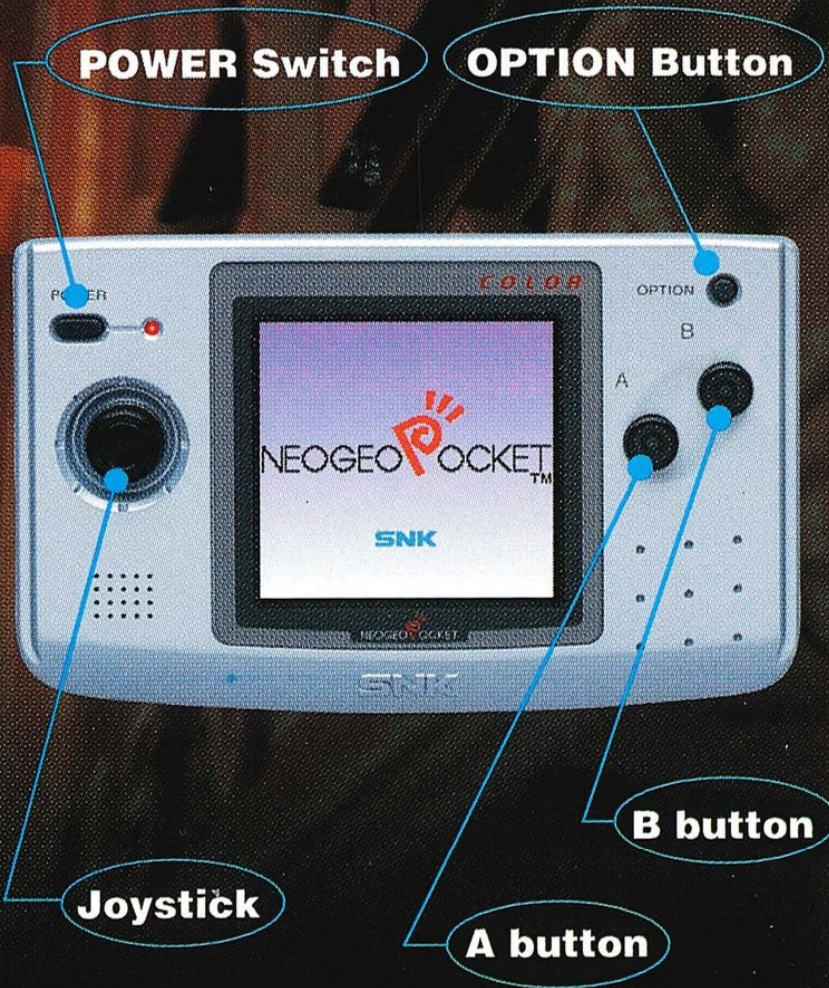
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WHAT'S NEO CHERRY MASTER COLOR?



"NEO CHERRY MASTER COLOR" is a slot machine game consisting of nine independent reels, which can make up a total of 8 lines: 3 horizontal lines, 2 diagonal lines, and 3 vertical lines.

NEOGEO POCKET MAIN UNIT PARTS



BEGINNING GAME PLAY

When the "NEO CHERRY MASTER COLOR" software cartridge is correctly inserted into the NEOGEO POCKET main unit and the power is turned on, the Game Title screen will appear.

① PUSH THE A BUTTON DURING THE TITLE DEMO

The title demo screen appears for about a minute, but if the A button is pressed, the title demo screen can be called up anytime during the demo.



② SELECT A "GAME MODE"

Move the joystick up and down to select the desired game mode and push the A button.

- ORIGINAL MODE...A mode that reproduces the real play of the Cherry Master slot machine. (See p. 21.)
- SIMPLE MODE...A game with no bonus which saves high scores. The date and time is also displayed. (See p. 20.)



③ SELECT GAME BEGINNING

Move the joystick up and down to select how to begin a game and push the A button.

- NEW GAME...Start game play from the beginning.
- CONTINUE...Resume game play from the point where data was previously saved. (See p. 30.)



④ SELECT "ENTER NAME"

(In "ORIGINAL MODE" only)

After selecting "NEW GAME" in step ③, choose whether to save a name by moving the joystick up and down, and push the A button.

- YES...Proceed to the Enter Name screen.
- NO...Proceed to the Regular Stage game screen.



⑤ ENTERING NAMES (In the Original Mode only)

Enter a name up to 6 characters. Move the joystick up, down, right, and left to select a letter/character, and push the A button to save. Push the B button to delete or cancel. Move the cursor down to the bottom of the screen to select from Japanese hiragana, katakana, or roman characters.



⑥ SAVING ENTERED NAMES (In the Original Mode only)

Enter a six-character name or select "OK" on the Letter Entry screen to save a name. Up to 5 names can be saved on the name list.

*Saving the same name as one entered will delete all previously saved data for that name.



⑦ GAME START

When the Game screen appears, press the A button. The CREDIT number will be set at "100," and the game will begin!



GAME FLOW

A "Simple Mode" and "Original Mode" are available in "NEO CHERRY MASTER Color." In the "Original Mode," there are two stages: Clear the "Regular Stage" first to go on to the "Pro Stage."

Starred items () can be set with the "GAME SETTINGS" item of the Option mode.

*You can't play Pro Stage before playing Regular Stage more than 5,000 times.

SIMPLE MODE

A special mode for players who want the simple enjoyment of 8 line betting.

- Saves and displays the high score.
- Displays date and time.
- BONUS.....NO
- BET.....Fixed at 8 bets.
- DOUBLE UP.....NO
- SPINNING SPEED.....Select from Low [slow] and High [fast]*
- SKILL STOP.....Select from YES and NO*
- PAYOUT RATE.....100% and above
- MESSAGE.....Japanese, English
- HELP.....YES
- BOOK KEEPING.....YES

ORIGINAL MODE - REGULAR STAGE

Experience the play of the slot machine game "Cherry Master," popular in casinos throughout the world.

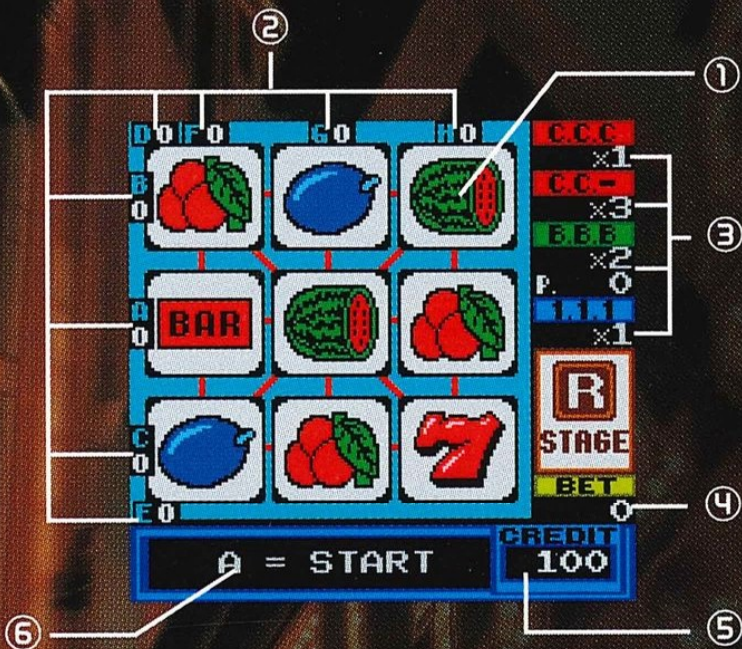
- BONUS.....YES (Settings: Fixed at 3, 2 or 1)
- BET.....Possible to bet up to 16 points
- DOUBLE UP.....YES (BIG, SMALL)
- SPINNING SPEED.....Select from Low [slow] and High [fast]*
- SKILL STOP.....YES
- PAYOUT RATE (Payoff percentage).....90%
- MESSAGE.....Japanese, English
- HELP.....YES
- BOOK KEEPING.....YES

ORIGINAL MODE - PRO STAGE

Make more exact machine settings as a casino owner would. And just like a pro, take on the challenge of real casino gaming!

- BONUS.....YES (Settings: Select from "12, 7, 1"; "9, 5, 1"; and "6, 3, 1")*
- BET.....Possible to bet up to 64 points.
- DOUBLE UP.....YES (Select from "BIG, SMALL" and "HIGH, LOW")*
- SPINNING SPEED.....Select from Low [slow] and High [fast]*
- SKILL STOP.....YES (A: Normal stop; B: Quick stop)
- PAYOUT RATE (Payoff percentage).....Select from 95%, 85%, and 75%*
- MESSAGE.....English
- HELP.....NO
- BOOK KEEPING.....YES

SLOT MACHINE GAME DESCRIPTIONS



◆◆◆ THE GAME SCREEN ◆◆◆

- ① **REEL**◆ Pictures begin to scroll once the game is started.
- ② **LINE DISPLAY**◆ There are eight lines, A to H. Numbers next to the letter increase (to a maximum of 8) as bets on lines are made.
- ③ **BONUS DISPLAY**◆ As shown in the diagram, when pictures are lined up, the total below a bonus category decreases one at a time. When this number becomes "0," a bonus is paid out.
 - [C.C.C.] Cherry bonus (See p. 24.)
 - [C.C.-] Cherry bonus (See p. 24.)
 - [B.B.B.] Bell bonus (See p. 24.)
 - [1.1.1.] 1 Bar bonus (See p. 24.)
- ④ **BET WINDOW**◆ Displays total number of credits bet on a game.
- ⑤ **CREDIT WINDOW**◆ Displays number of points the player has currently earned. Set to 100 at the beginning.
- ⑥ **MESSAGE WINDOW**◆ Displays messages and scores.

◆◆ PLAYING THE SLOTS ◆◆



Push the B button to bet one credit on each of the lines A to H, displayed next to each of the nine reels. (One credit can be bet on each of the lines for a total of 8 bets in a single game.) However, 8 bets are automatically set for the simple mode and the B button cannot be used.



Push the A button when all bets are made. The 9 reels will all begin to revolve and the game will start. When the A button is pressed without making bets, the same bets entered for the previous game will automatically be made and the game will start. Further, when the maximum number of bets are made, the betting stage ends automatically and the game will begin without the A button being pushed.



With SKILL STOP, push the A button to stop reels one at a time. When all reels are stopped, the number of credits bet will be calculated. When a correct bet is made, the "WIN" display will appear on the winning line, and the total credits earned will appear in the message window. If bets are unsuccessful, a "GAME OVER" message will appear in the message window and the game will end.

SPECIAL ODDS

● CHERRY BONUS

(1) A "Cherry Bonus" is received when three cherries are lined up on a line.



(2) When a pair of cherries are connected on a single line, a point is deducted below the "C.C.-" mark. When a "0" is displayed here, a cherry bonus is received.



● BELL BONUS

As three bells are lined up on a single line, a point is deducted below the "B.B.B." mark, and when a "0" is displayed here, a "Bell Bonus" is received. When a "7" appears in the center of the screen, the number below the "P." increases by increments of 10, and when a Bell Bonus is received, a bonus equal to the displayed total is simultaneously added to the amount of credits.



● 1 BAR BONUS

When three single bar marks appear on a line, a "1 BAR" bonus is received.



SPECIAL ODDS

When the same pictures or same types of picture are lined up on all nine reels, the Special Odds bonus is activated. These odds are different from normal line odds (NORMAL ODDS) and apply to all bets placed in the game.

NEO CHERRY MASTER PRODUCED BY DYNRA		
NORMAL ODDS FOR BET ON LINE		
7 7 7	×	200
BAR BAR BAR	×	100
BAR BAR BAR	×	50
BAR BAR BAR	×	30
Watermelon Watermelon Watermelon	×	20
Bell Bell Bell	×	18
Blue Blue Blue	×	14
Orange Orange Orange	×	10
ANY BAR ANY BAR ANY BAR	×	10
Cherry Cherry Cherry	×	10
Cherry Cherry -	×	5
Cherry - -	×	2

NORMAL ODDS TABLE

NEO CHERRY MASTER PRODUCED BY DYNRA		
SPECIAL ODDS FOR TOTAL BET		
ALL BAR	×	500
ALL BAR	×	400
ALL Cherry	×	400
ALL BAR	×	300
ALL Watermelon	×	300
ALL Bell	×	200
ALL Blue	×	100
ALL Orange	×	50
ALL ANY BAR	×	50
ALL FRUITS	×	15
ALL COLOR	×	50
ALL 9 7	×	1000
ALL 8 7	×	400
ALL 7 7	×	200
ALL 6 7	×	100
ALL 5 7	×	50
ALL 4 7	×	20
ALL 3 7	×	5
ALL 2 7	×	2

SPECIAL ODDS TABLE

When a win is achieved in the slot machine game, use the score earned to enjoy the Double Up game (not possible in the Simple Mode). There are two types of games in the Double Up game, "High, Low" and "Big, Small." In the Pro Stage, players can select either of these types.

DOUBLE UP GAME 1

◆◆◆ HIGH, LOW ◆◆◆

A game wherein one of the five cards placed face down are selected and a bet is made on whether the card is higher or lower than the card shown in the upper part of the screen.

Select one of the five cards by moving the joystick left and right, and push the A button to bet that the card is higher or the B button to bet the card is lower than the one appearing. The selected card will be shown, and if the selection is correct, the score earned in the slot machine game will be doubled. If the selection is wrong, the score becomes "0," the Double Up game ends, and the Slot Machine Game screen appears.



*In this game, it is possible to continue winning up to a maximum of five times, and by winning the fifth time, it's possible to earn the Bonus Score.

DOUBLE UP GAME 2

◆◆◆ BIG, SMALL ◆◆◆

A game wherein bets are made whether the card placed face down at the left of the screen is higher or lower than the number "7."

To bet that the card placed face down in the left of the screen is higher than "7," push the A button; to bet it's lower than "7," push the B button. The selected card will be shown, and if the selection is correct, the score earned in the slot machine game will be doubled.

If the selection is wrong, the score becomes "0," the Double Up game ends, and the Slot Machine Game screen appears.



*In this game, it is possible to continue winning up to a maximum of five times, and by winning the fifth time, it's possible to earn the Bonus Score.

While waiting to bet on the Slot Machine game screen, push the OPTION button to call up the Option Menu window. Move the joystick up and down to select items in the window and push the A button to decide on a selection.



◆◆◆◆ GAME DESCRIPTION ◆◆◆◆

After selecting this item and pushing the A button, a cursor shaped like a hand will appear on the screen. Move the cursor to the desired description and push the A button to read it (can be selected only in the Regular Stage of the Simple Mode). To return to the Slot Machine Game screen, push the B button.



◆◆◆◆◆ WIN RATE ◆◆◆◆◆

Select this item and push the A button to call up the Odds Table. To return to the Slot Machine Game screen, push the B button.



◆◆◆◆◆ INSERT COIN ◆◆◆◆◆

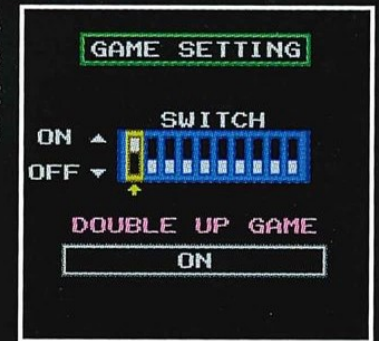
Select this item and push the A button to add to credits. Up to 100 points can be added to the Regular Stage of the Simple Mode, and 500 points to the Pro Stage (selection of this is possible only when the number of remaining credits falls below those previous bet).

◆◆◆◆◆ GAME DATA ◆◆◆◆◆

Select this item and push the A button to call up the Book Keeping screen (can be selected in the Original Mode only). To return to the Slot Machine Game screen, push the B button.

◆◆◆◆◆ GAME SETTINGS ◆◆◆◆◆

Select this item and push the A button to call up the Game Settings screen. To return to the Slot Machine Game screen, push the B button.



◆◆◆◆◆ POWER OFF ◆◆◆◆◆

Select this item and push the A button to choose whether to save data and end the game. (See p. 30.)

◆◆◆◆ SAVING DATA ◆◆◆◆

Select "Power OFF" and push the A button in the Option Menu window to open the window to choose whether to save game data or not. To save game data, move the joystick right or left to select "YES" and push the A button. In the Original Mode, data is saved with the name entered before game play was begun.



◆◆◆◆ LOADING DATA ◆◆◆◆

Select "CONTINUE" when beginning a game to call up the Saved Data List screen. Move the joystick up and down to select a name to resume game play, and push the A button. In the Simple Mode, select "CONTINUE" and push the A button to call up the Slot Machine Game screen.

